Machine Learning-Based Spam Filter Model For Sms Messages

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Abstract- In this paper, spam filter model for SMS using machine learning is presented. The dataset used in the study consists of a large text file that contains 5574 SMS messages where the data on each of the messages combines the content of the SMS messages with a label that designates the message as either a spam or ham (that is, legitimate). After pre-processing the the following machine dataset, learning algorithms were used to train the model, namely; Naive Bayes, Support Vector Machine (SVM), and Logistic Regression algorithm. The model was trained using a CPU from Google Colab. The dataset was split into the training set and test set. About 20% of the training data were used for validation set. After training and validation, the model was evaluated on the test set. The metrics used for the assessment of the models are accuracy, precision, recall, and f1-score. Also, confusion matrix was used to measure the performance of machine the learning classification algorithms. In all, by considering the two Natural Language Processing (NLP) techniques used, namely; Bag of Words and Term Frequency Inverse Document Frequency (TF-IDF), the results showed that the machine learning models trained using the Bag of Words model performed better than those trained using TF-IDF model. The best performing learning-Based model is the SVM Model with the linear kernel. It has an accuracy score of 97.30% and an f1-score of 0.8929.

Keywords: Naive Bayes, Natural Language Processing, Support Vector Machine, Bag of Words, Logistic Regression algorithm, Google Colab, Confusion Matrix

1. Introduction

Across the globe, Short Message Service (SMS) has become widely adopted and it has become one of the dominant communication channels among mobile device

users [1,2,3,4,5,6,7,8,9,10]. According to the International Telecommunication Union (ITU) publication, an average of 2000 SMS/day and over 14 trillion SMS/ year was estimated for the 2013 [11]. The relative low cost of SMS services has been attributed to its wide application. Notably, SMS does not require internet connection. In addition, the ease of use and ease of access of SMS message on mobile device has prompted many people to prefer SMS over email [12,13,14,15,16,17].

Due to the teeming population of SMS users, SMS-based service attacks rate of has also grown tremendously [18,19,20,21,22,23]. Among the various attacks on mobile devices, SMS spam attack is the most dominant [24,25,26,27]. Specifically, spam SMS message is unsolicited and in most cases fake or unwanted text messages delivered to a mobile phone. In most cases, the spam SMS messages are indiscriminately sent using bulk SMS mechanism without the authorization of the recipients [28,29,30,31].

Furthermore, the mobile phone users are increasing engaging in services that require SMS as a communication channel. Notable services in this category includes, Facebook Messenger [32,33,34], mobile and regular banking applications alert/notification system [35,36,37,38], iMessage [39,40,41], e-government platforms, among others. In response, spam attack has also taken advantage of such relevant services to launch spam attacks on the subscribers. This has also given rise to increase in difficulty of managing SMS spam attacks as subscribers finds it difficult in some cases to determine the genuine SMS messages. With the increasing incidence of SMS spam attacks, and the growing difficulty in determining the genuine SMS messages, many subscribers are most likely to fall victim to these spam messages.

Accordingly, this paper is aimed at addressing the problem by developing a machine learning-based model for detecting spam SMS messages [42,43,44,45,46]. The machine learning mechanism can then be interfaced with a mobile responsive progressive web app [47,48,49] which will enable the mobile device user to detect and delete or isolate the spam SMS messages in real-time. In this paper, a

case study dataset of SMS messages and three different machine learning algorithms are used to train the machine learning-based spam filter model, namely; Naive Bayes, Support Vector Machine (SVM) [50,51,52,53], and Logistic Regression algorithm [54,55,56,57]. Also, two Natural Language Processing (NLP) techniques used, namely; Bag of Words (BoW) [58,59,60,61] and Term Frequency Inverse Document Frequency (TF-IDF) were also employed in the model development [62,63,64,65]. After training and validation, the model was evaluated on test dataset. The two main metrics used for the assessment of the models are accuracy and precision. Furthermore, other metrics like confusion matrix, as well as recall and f1score were also used.

2. Methodology

2.1 Dataset

The study utilized a dataset which has a large text file that contains several lines of text where each of those lines corresponds to a text message. Notably, the dataset contains 5574 SMS messages, where the data on each of the messages combines the content of the SMS messages with a label that designates the message as either a spam or ham (that is, legitimate).

The structure of the dataset is such that there are five columns (Figure 1), where the column denoted as v1 is the label that shows whether the SMS message is a "ham" or "spam". The column denoted as v2 is the content of the SMS message. The other three columns denoted as "Unnamed" are not needed in building the model, hence, they are dropped. In order to improve understandability of the dataset, the code snippet in Figure 2 is employed to drop the unwanted columns and also to rename the retained columns; the snapshot of the resulting dataset is given in Figure 3.

Apart from the dataset, other requisite libraries imported and used in this project includes; numpy, pandas and matplotlib.pyplot. The Pie chart representation of the distribution of the dataset into Ham and Spam in data components is given in Figure 4. Particularly, the case study dataset consist of about 13.0% of spam SMS messages and the 86.6% of ham messages. In addition, the ham message length fails in the range of around 30-40 characters while the spam message length is in the range of 155-160 characters.

	v1	v2	Unnamed: 2	Unnamed: 3	Unnamed: 4
0	ham	Go until jurong point, crazy Available only	NaN	NaN	NaN
1	ham	Ok lar Joking wif u oni	NaN	NaN	NaN
2	spam	Free entry in 2 a wkly comp to win FA Cup fina	NaN	NaN	NaN
3	ham	U dun say so early hor U c already then say	NaN	NaN	NaN
4	ham	Nah I don't think he goes to usf, he lives aro	NaN	NaN	NaN
5567	spam	This is the 2nd time we have tried 2 contact $u \hdots$	NaN	NaN	NaN
5568	ham	Will I_b going to esplanade fr home?	NaN	NaN	NaN
5569	ham	Pity, * was in mood for that. Soany other s	NaN	NaN	NaN
5570	ham	The guy did some bitching but I acted like i'd	NaN	NaN	NaN
5571	ham	Rofl. Its true to its name	NaN	NaN	NaN
5570 ro		adumna			

Figure 1: Snapshot of the Dataset

remove last three columns
<pre>dataset = dataset.drop (labels=['Unnamed: 2',</pre>
'Unnamed: 3', 'Unnamed: 4'], axis=1)
Dataset
Rename columns
dataset.columns = ['label', 'text']
dataset

Figure 2 The code snippet used to improve understandability of the dataset

Θ		label	text
	0	ham	Go until jurong point, crazy Available only
	1	ham	Ok lar Joking wif u oni
	2	spam	Free entry in 2 a wkly comp to win FA Cup fina
	3	ham	U dun say so early hor U c already then say
	4	ham	Nah I don't think he goes to usf, he lives aro
	5567	spam	This is the 2nd time we have tried 2 contact $u \hdots$
	5568	ham	Will I_ b going to esplanade fr home?
	5569	ham	Pity, * was in mood for that. Soany other s
	5570	ham	The guy did some bitching but I acted like i'd
	5571	ham	Rofl. Its true to its name

Figure 3: Snapshot of the Dataset with updated and labelled columns



Figure 4: Pie chart representation of the distribution of the dataset into Ham and Spam in data components

2.2 Data Pre-processing

Pre-processing of the data was carried out on the dataset. First, in the dataset each of the messages is divided alphanumeric characters. At this point special characters are eliminated from the message text feature space. Also removed from the message text are dots and space. When there is non-alphanumeric characters existing within a set of contiguous characters the entire alphabetic string is saved in the memory as token.

The message content was processed using Regular Expressions (Regex). The Regex operation was used to

make the emails and web addresses, as well as the phone numbers and other numbers in the text file to be in a uniform encode symbols and also to remove punctuation and white spaces and eventually convert all the characters to lower case. Also, word stemming was performed which is essentially extraction of the base form of the words. The BoW model was created for use in the extraction of features from the text. At this point, the BoW model was trained with each of the following machine learning algorithms: (i) Naive Bayes ML Classifier Algorithm (ii) Logistic Regression ML Algorithm (iii) Support Vector Machine ML Algorithm. In this paper, the F1 score performance metric is used to evaluate the performance of the models. Based on its mode of operation, the F1 score is at its best with a value of 1 and at its worst with a value of 0. Again, in this paper, the metric considers the precision along with recall to compute the score.

Apart from Bag of words model, another Natural Language Processing (NLP) used is the Term Frequency Inverse Document Frequency (TF-IDF) which is employed to assess the importance of the various words in the text. It simply identifies how relevant a word is. The output from the TF-IDF operation was also trained with each of the following machine learning algorithms: (i) Naive Bayes ML Classifier Algorithm (ii) Logistic Regression ML Algorithm (iii) Support Vector Machine ML Algorithm. Again, model performance was evaluted

2.4 Model training and performance evaluation

After pre-processing the dataset, different machine learning algorithms were used to train the model. The model was trained using a CPU from Google Colab. The machine learning algorithms used were Naive Bayes, Support Vector Machine (SVM), and Logistic Regression. The dataset was split into the training set and test set. About 20% of the training data were used for validation set. After training and validation, the model was evaluated on the test set. The two main metrics used for the assessment of the models are accuracy and precision. Furthermore, other metrics like confusion matrix, as well as recall and f1-score were also used. The f1-score is a trade-off between precision and recall.

The confusion matrix gives a count of the number of true positives, false positives, true negatives, and false negatives. The true positives are the messages the ML model correctly classified as spam. The false positives are the messages that were wrongly classified as spam. The true negatives are the messages that were correctly classified as ham, while the false negatives are the messages wrongly classified as ham.

3. Results and Discussion

3.1 Results of obtained for the Bag of Words Model

The results on the results on the various performance metrics obtained for the bag of words model are shown in the Table 1. The accuracy plot for the ML algorithms using BoW Model is shown in Figure 5, the precision plot is shown in Figure 6, the recall plot is shown in Figure 7 and the F1-Score plot for the ML algorithms using Bag of Words Model is shown in Figure 8.

Table 1	The results o	n Accuracy	Precision	Recall and F1	-Score	obtained for	the BoW model
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ML Algorithm	Accuracy	Precision	Recall	F1-Score
Naive Bayes	87.53%	0.5196	0.8859	0.6550
Logistic Regression	97.93%	1.0000	0.8456	0.9163
Support Vector Machine (Linear Kernel)	98.39%	1.0000	0.8792	0.9357
Support Vector Machine (RBF Kernel)	97.85%	1.0000	0.8389	0.9124
Support Vector Machine (Poly Kernel)	93.72%	0.9877	0.5369	0.6956



Accuracy Plot

Figure 5: Accuracy Plot for ML Algorithms using BoW Model

Figure 7: Recall Plot for ML Algorithms using BoW Model

Figure 8: F1-Score Plot for ML Algorithms using BoW Model

The result of the confusion matrix for each machine learning algorithm is shown in the Table 2. The True Positives for the ML Algorithms using BoW Model is shown in Figure 9, the False is shown in Figure 10, the True Negatives is shown in Figure 11 and the False Negatives for ML the algorithms using BoW Model is shown in Figure 12.

Table 2. True Positives, False Positives, True Negatives, and False Negatives result for BoW Model

ML Algorithm	True Positives	False Positives	True Negatives	False Negatives
Naive Bayes	844	17	132	122
Logistic Regression	966	23	126	0
Support Vector Machine (Linear Kernel)	966	18	131	0
Support Vector Machine (RBF Kernel)	966	24	125	0
Support Vector Machine (Poly Kernel)	965	69	80	1

False Positives Plot

Figure 10: False Positives for ML Algorithms using BoW Model

Figure 11: True Negatives for ML Algorithms using BoW Model

False Negatives Plot

Figure 12: False Negatives for ML Algorithms using BoW Model

Results of the Term Frequency 3.2 Inverse **Document Frequency (TF-IDF) Model**

The results on the various performance metrics obtained for the TF-IDF model are shown in the Table 3. The accuracy plot for the ML algorithms using TF-IDF Model is shown in Figure 13, the precision plot is shown in Figure 14, the recall plot is shown in Figure 15 and the F1-Score plot for the ML algorithms using TF-IDF Model is shown in Figure 16.

The result of the confusion matrix for each machine learning algorithm is shown in the Table 4 for the TF-IDF Model. The True Positives for the ML Algorithms using TF-IDF Model is shown in Figure 17, the False is shown in Figure 18, the True Negatives is shown in Figure 19 and the False Negatives for ML the algorithms using TF-IDF Model is shown in Figure 20.

In all, by considering the two Natural Language Processing (NLP) techniques used , namely; BoW and TF-IDF, the results showed that the machine learning models trained using the boW model performed better than those trained using TF-IDF model. The best performing learning-Based model is the SVM Model with the linear kernel. It has an accuracy score of 97.30% and an f1-score of 0.8929.

ML Algorithm	Accuracy	Precision	Recall	F1-Score
Naive Bayes	87.00%	0.5080	0.8523	0.6366
Logistic Regression	95.34%	0.9709	0.6711	0.7937
Support Vector Machine (Linear Kernel)	97.30%	0.9542	0.8389	0.8929
Support Vector Machine (RBF Kernel)	96.68%	0.9828	0.7651	0.8604
Support Vector Machine (Poly Kernel)	92.38%	1.0000	0.4295	0.6009

Accuracy Plot

Figure 13: Accuracy Plot for ML Algorithms using TF-IDF Model

Precision Plot

Figure 14: Precision Plot for ML Algorithms using TF-IDF Model

Figure 15: Recall Plot for ML Algorithms using TF-IDF Model

Figure 16: F1-Score Plot for ML Algorithms using TF-IDF Model

ML Algorithm	True Positives	False Positives	True Negatives	False Negatives
Naive Bayes	843	22	127	123
Logistic Regression	963	49	100	3

Table 4: True Positives, False Positives, True Negatives, and False Negatives result for TF-IDF Model

Support Vector Machine (Linear Kernel)	960	24	125	6
Support Vector Machine (RBF Kernel)	964	35	114	2
Support Vector Machine (Poly Kernel)	966	85	64	0

Figure 17: True Positives for ML Algorithms using TF-IDF Model

Figure 18: False Positives for ML Algorithms using TF-IDF Model

Figure 20: False Negatives for ML Algorithms using TF-IDF Model

4. Conclusion

Machine learning-based spam filter model for SMS is presented. A case study dataset that consists of a large text file that contains SMS messages obtained, pre-processed and used in two Natural Language Processing (NLP) techniques, namely; Bag of Words and Term Frequency Inverse Document Frequency (TF-IDF) to classify the SMS message as ham or spam. Specifically, after pre-processing the dataset, the following machine learning algorithms were used to train the model, namely; Naive Bayes, Support Vector Machine (SVM), and Logistic Regression algorithm. The model was trained using a CPU from

Google Colab. The results showed that the machine learning models trained using the Bag of Words model performed better than those trained using TF-IDF model.

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